

Class Descriptions:

- **Scenic Model Making**
 - A lesson in model making for scenic design that will include making models of various scales from a set of drafting, working on specialty pieces, learning about model making tools and materials and painting a finished model. The curriculum would be decided to suit each participant.
- **Advanced Scene Painting / Paint Charging**
 - Furthering scenic painting skills through detail work, color mixing, cartooning, blending etc. Special projects will be assigned based on the individual student's skills and ambitions.
- **Scenic Design Project**
 - Design scenery for a large play, musical or opera. This will include research, concept, script analysis, white model, several draftings, and several paint elevations. The actual curriculum would be decided to suit each participant.
- **Advanced Drafting Project**
 - Create advanced drafting projects including a set of scenic draftings, light plot and 3D
- **Puppetry**
 - We will look at the history of puppetry including Bunraku, Marionettes, rod and shadow puppets, and finger and sock puppets. As you learn the different types you will be creating examples of each (using your own design).
- **Historical Patterning**
 - You will be researching historical garments from museums and create patterns accordingly (using various methods). This will include research into techniques and the specific garment you will create.
- **Flat Patterning**
 - You will learn/ create patterns using the common flat patterning techniques.
- **Costume Crafts**
 - Costume crafts include millinery, jewelry, and costume props. You will learn and create various types of costume crafts and their applications in theatre.
- **Make-up and Hair**
 - This class will look at the history of make-up and hair in the theatre. Expect to do practical examples of make-up and wig/ hair styling.
- **Lamp Building**
 - The student will construct at least 3 lamps in this class. One using incandescent technology, one using LED technology and one using Fiber Optic Technology. At least one of the projects will be powered by DC voltage. The student will research and create circuits for each type of fixture and build the lamp accordingly. NO SCENE SHOP ACCESS will be allowed for this class except for specific times. (TBA)
- **Open Source Software**
 - The student will explore the Ubuntu operating system and other open source software in this class. Software includes, but is not limited to Open Office, Audacity, Gimp, Inkscape, etc...
- **Arduino**
 - Beginning electronics with the Arduino microcomputer. This is a self-paced course that teaches both electronic theory and micro-controller theory.
- **Internships**
 - An internship with a local theatre or business. Some possible companies would be Stage One and Actors Theatre. Here you would work with local professionals to aid in their production aspects. These internships would be dependent on the companies needs and the schedule they have. Internships generally occur during the first part of the spring semester. School transportation is not supplied.