

Class Descriptions:

- **Internships**
 - An internship with a local theatre or business. Some possible companies would be Stage One and Actors Theatre. Here you would work with local professionals to aid in their production aspects. These internships would be dependent on the companies needs and the schedule they have. Internships generally occur during the first part of the spring semester. School transportation is not supplied.
- **Scenic Model Making**
 - A lesson in model making for scenic design that will include making models of various scales from a set of drafting, working on specialty pieces, learning about model making tools and materials and painting a finished model. The curriculum would be decided to suite each participant.
- **Advanced Scene Painting / Paint Charging**
 - Furthering scenic painting skills through detail work, color mixing, cartooning, drop painting and work with special materials and textures. This class will also touch on duties of a Paint Charge. Special projects will be assigned based on the individual student's skills and ambitions.
- **Scenic Design Project**
 - Design scenery for a large play, musical or opera. This will include research, concept, script analysis, white model, several draftings, and several paint elevations. The actual curriculum would be decided to suite each participant.
- **Advanced Drafting Project (Not offered this year)**
 - Create advanced drafting projects including a set of scenic draftings, light plot and 3D
- **Puppetry**
 - We will look at the history of puppetry including Bunraku, Marionettes, rod and shadow puppets, and finger and sock puppets. As you learn the different types you will be creating examples of each (using your own design).
- **Historical Patterning**
 - You will be researching historical garments from museums and create patterns accordingly (using various methods). This will include research into techniques and the specific garment you will create.
- **Flat Patterning**
 - You will learn/ create patterns using the common flat patterning techniques.
- **Costume Crafts**
 - Costume crafts include millinery, jewelry, and costume props. You will learn and create various types of costume crafts and their applications in theatre.
- **Make-up and Hair**
 - This class will look at the history of make-up and hair in the theatre. Expect to do practical examples of make-up and wig/ hair styling.
- **Intro To Open Source**
 - An introduction to open source computing. We will learn the ubuntu operating system, then move onto introductions of Libre Open Office, Gimp, Kdenlive, Blender, LMMS and other open source, free software alternatives to windows/macosx.
- **Study of Intelligent Lighting**
 - Extensive reading of the workings of intelligent fixtures, as well as hands on experience programming moving light fixtures with a the variety of lighting boards we have at our disposal.